



Mei Labyrinth of Death™



INSTRUCTION MANUAL





MeiQ Labyrinth of Death™

Thank you for your purchase of *MeiQ: Labyrinth of Death*™. Please read the instructions included for an overview of the controls and a brief introduction to the game's features. We hope you enjoy playing this game as much as we enjoyed making it.

Subjects that are not listed on this manual can be viewed with the in-game tutorials and explanations.



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PlayStation®Vita system

L button

R button

□ button

△ button

○ button

× button

right stick

START button

SELECT button

screen (touchscreen)

directional
buttons

left stick





GENERAL/BASIC CONTROLS

directional buttons	Select item/Move cursor
× button	Confirm
○ button	Cancel/Return to previous screen
L/R button	Change page

DUNGEON CONTROLS

directional buttons	Move
× button	Confirm/Check
○ button	Cancel/Hold down to Dash
□ button	Open Handy List
△ button	Open Main Menu
L/R button	Strafe
left stick	Enlarge/Shrink map
right stick	Use item registered in Handy List (Located at bottom of Handy List)

BATTLE CONTROLS

directional buttons	Select item/Move cursor
× button	Confirm/During battle animation, hold to speed up animation
○ button	Cancel/Return to previous screen
□ button	Run
△ button	Change character
L button	Camera controls
R button	Repeat button *Press to repeat the same action you made on previous turn.



TOUCHSCREEN CONTROLS



TAP

Touch screen for a short amount of time.



DRAG

Drag by touching and moving your finger across the screen.



FLICK

Flick the screen quickly in the desired direction.



START ADVENTURE

Start the game from the beginning.

CONTINUE

Continue your game from where you saved.

FROM SUSPEND

Continue your game from a suspended save.

ERASE FILE

Erase your saved files.



If you press the \triangle button while at the World screen or in a dungeon, you can open the Main Menu.

① Guardians

You can check the status of your Guardians, and check/change their equipment.

② Members

You can check the status of your Machina Mages, as well as check/change their equipment.

③ Items

You can check/change your items.

④ Party Formation

You can change your party members.

⑤ Machina Magic

You can check/use Machina magic.

⑥ Suspend Save

You can save the game, and return to the title screen.

※ The suspended save data will be overwritten later.

⑦ Library

You can check the Monster List, Parts List, etc.

⑧ Config

You can check/change your Play Settings, Sound Settings, and Cursor Memory.



At the World Map, by selecting a destination from the list, you can move to dungeons or facilities.

Star Wind Inn

You can restore the health of your characters and guardians, and you can save your game.

General Store

You can buy and sell items.

Machina Guild

You can accept quests.

Machina Factory

You can craft Guardian parts, as well as form evolve body parts.



① Floor Information

Displays name of the dungeon and the current floor.

② Mini Map

Displays areas visited on the current floor.

③ Character Info

Shows information on characters that will be participating in battle.



CHARACTER COMMAND SCREEN



- ① **View** Change the camera perspective.
- ② **Active** Switch between the character or Guardian as the active character.
- ③ **Run** Allows you to escape from battle.
- ④ **Repeat** Repeat the same action as the previous battle's last turn or the same action as the previous turn.

GUARDIAN COMMAND SCREEN



- ⑤ **Command Menu** These contents differ between characters.
- ⑥ **Command Menu** These contents differ between characters.
- ⑦ **Character Info** Shows information on characters that are participating in battle.



If you have any questions or concerns
regarding the copy of
MeiQ: Labyrinth of Death™
you have purchased,
please email us at the following address:

support@ideafintl.com



**For more information on this game,
please visit:**

ideafintl.com/meiq

PLAYSTATION®VITA CARD PRECAUTIONS

- Keep the PS Vita game card out of the reach of small children to help prevent accidental swallowing.
- This game card is for use only with the PlayStation®Vita system. Use of this game card with other devices may damage the device or the game card.
- Do not touch the game card terminals with your hands or with metal objects.
- Do not allow the game card to come into contact with liquids. Do not bend or drop the game card or otherwise expose it to strong physical impact.
- Never disassemble or modify the game card.



PLAYSTATION®VITA CARD PRECAUTIONS

Do not use or store the game card in the following locations or under the following conditions:

- In a car with the windows closed (particularly in summer)/in direct sunlight/near heat sources
- In high humidity or corrosive environments.
- Be sure to insert the game card in the proper orientation.

The data on the game card may be lost or corrupted in the following situations:

- If the game card is removed from the system or if the system power is turned off while data is being read from or written to the game card.
- If the game card is used where it can be affected by static electricity or electrical noise.

If, for any reason, data loss or corruption occurs, it is not possible to recover the data. Backing up data regularly is recommended. Sony Interactive Entertainment Inc. and its subsidiaries and affiliates will not be held liable for any damages or injury in the case of data loss or corruption.



GAME CARD FCC NOTICE - PART 1

This device complies with Part 15 of the FCC Rules.

Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
 - (2) this device must accept any interference received,
including interference that may cause undesired operation
- This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

GAME CARD FCC NOTICE - PART 2

- However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

You are cautioned that any changes or modifications not expressly approved in this manual could void your authority to operate this equipment.

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.



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PSNSM is subject to applicable user agreements and
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www.us.playstation.com/support/useragreements